



Put the story in order

Write 1-5 in the empty boxes to show the story order. Look back at the story if you need to.

She tells Mama she wants a turn when nothing is wrong.

Baila hears Mama call her easy and puts away her drawing.

The adults arrange listening time for ordinary stories too.

She says fine at supper although she wants to share details.

She writes the homework answer instead of inventing a problem.



Shown or assumed?

Write Fact or Guess beside each statement. Fact is shown in the story.
Guess is an assumption or prediction.

Statement	Fact / Guess
Baila knows the homework answer.	
An easy daughter must need nothing.	
Mama offers time after finishing the socks.	
Only a crisis deserves listening time.	
Tatty listens to the giant-teaspoon story before the arithmetic question.	
A conversation with an ending does not count.	

Choose one guess. What is still unknown?



Choose a next-step path

Choose the useful steps. Draw arrows between the boxes in an order you can explain. You do not need to choose every box or make every feeling disappear.

Start

Baila thinks only difficulties open a door to adult attention.

☐ **1.** Keep the homework honest rather than manufacture a problem.

☐ **2.** Leave a known answer blank to obtain company.

☐ **3.** Ask for a listener and say there is something ordinary to share.

☐ **4.** Treat a busy-now answer as proof of not caring.

☐ **5.** Agree on a workable time and let both children's turns count.

Finish

Good-day details can deserve a turn without becoming emergencies.

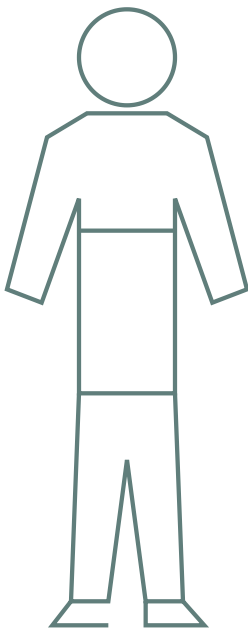


Notice without a verdict

Use the character, an invented child, or a mild example. You may draw, skip private details, or ask a grown-up to help. A body clue is not proof of a feared event.

Story clue

Baila traces her folder corner while explaining the label easy.



Possible feeling

What feeling could fit? More than one may fit.

Known / still unknown

What does she want Mama to see? What does Mama actually offer?

Supported next action

Keep the homework honest rather than manufacture a problem.



A turn without a crisis

An invented child wants to show a funny drawing while a parent is busy. Write a clear request, a reasonable later-time agreement, and two reminder words to keep the idea ready. The parent should follow through. Use an invented person. Write what the person can say, what they can do, and where adult help belongs. Then write one part they cannot control.

Notice / meaning	Action / words	Help / limits

Words I could try

A fair action

Help or permission needed

Not mine to control



Words to keep

Six reminders. Each square is 2 1/4 inches.

**A good day has
details**

**Ask for a
listener**

**No crisis
required**

**Easy doesn't
mean needless**

**A later turn can
count**

**My drawing can
wait for me**

Circle a reminder for one scene. Tell why it fits.



Draw the turning point

Draw and color this scene: Baila shows Mama the umbrella drawing after they agree on a listening time and Mama puts the socks aside. Add a speech bubble or a sentence. Artistic skill is not scored.

The scene and the choice

My speech bubble or sentence



Find the story words

Find the words across, down, or diagonally down-right. No words read backward.

N	Y	E	F	F	H	D	W	A	D	C	I
X	D	E	T	A	I	L	I	S	T	E	N
V	P	J	U	Y	A	Q	V	I	X	L	G
D	D	S	W	M	V	D	P	L	L	I	B
E	R	C	P	S	B	I	G	W	R	D	D
J	E	A	I	K	R	R	A	K	M	Z	C
Z	A	Q	W	D	T	J	E	H	A	K	Q
G	L	E	N	I	L	X	Y	L	W	U	K
A	T	Q	Y	P	N	V	F	O	L	B	C
Q	J	U	C	P	W	G	K	P	S	A	L
O	N	K	R	C	F	O	L	D	E	R	K
D	R	K	S	N	E	S	P	A	N	E	W

DRAWING

LISTEN

FOLDER

UMBRELLA

TURN

DETAIL

Choose two words. How do they connect to the story?



Parent notes and answers

Discussion questions: What does Baila hear in the label easy?; Why does she choose not to leave homework blank?; What must adults do to make a later offer real?

Tool: Make space for ordinary interests, not only problems. Describe what a child manages rather than labeling them needless. Offer a specific later time when busy and follow through; attention should not require manufactured difficulty or household service.

1. Listed order: 4, 1, 5, 2, 3. Turning-point explanation may vary but should name a change shown in the story.
2. Listed order: Fact, Guess, Fact, Guess, Fact, Guess. A feeling can be real without proving a prediction.
3. Useful route: Start to 1 to 3 to 5 to Finish. Other orders may be reasonable if explained; the story is not a rule that every child must copy.
4. Open response. Disappointment at waiting can remain even when a later offer is real. Do not grade how calm a child feels or ask for private disclosures.
5. Open responses. No manufactured difficulty and no obligation to share every drawing. Adults must make ordinary attention accessible.
6. Open choices. A reminder offers support, not a promise that another person or a feeling will change.
7. Open drawing. Attention is not presented as a prize for helping pair socks.
8. UMBRELLA: row 3, column 4, down_right; DRAWING: row 4, column 1, down_right; FOLDER: row 11, column 6, right; LISTEN: row 2, column 7, right; DETAIL: row 2, column 2, right; TURN: row 9, column 2, down_right