



Facilitator note: Fictional study group. Keep attention on fixed limits, how an ending is signaled, and unfinished work. Do not require anyone to feel fine about a limit, and do not rank students. An open response may name a limit without proving anyone is right or wrong.

Activity 1: Sequence

Order:

- A. Odelia brings an index card folded in half.
- B. The timer rings in the middle of a proof step.
- C. Odelia does the arithmetic on the corner of her folder.
- D. Mama asks who decided there would be no warning.
- E. Odelia's own turn ends mid-sentence.
- F. The friend says, "You didn't have to be that exact."

What changed between the first ring and the card, and what stayed the same?

Activity 2: Limit, choice, or feeling?

Label L for a limit that stays fixed, C for a choice someone could make, F for a feeling.

- 1. The room is booked from 4:20 to 5:00.
- 2. Odelia could announce a warning before the end.
- 3. Her friend feels the proof was cut open.
- 4. Four turns of ten minutes use all forty minutes.
- 5. Odelia feels correct and also feels she has stepped on something.





6. The group could agree to try a card.

Which items could the group change by agreement, and which could not be changed that day?

Activity 3: Whose minute?

Write two or three sentences for a fictional timekeeper explaining why an extra minute for one speaker is not free. Use your own invented room, number of speakers, and finishing time. Do not name real classmates.

Activity 4: The forty minutes

Use the story numbers. The room is available for forty minutes and there are four speakers.

- How many minutes does each speaker get at the start?
- Suppose each speaker received one extra minute. How many minutes would the four turns take?
- How many minutes over the room time is that?
- The argument at the board costs two minutes before the second turn, so the fourth turn starts at 4:52. How many minutes remain until five, and how many minutes did the fourth speaker lose compared with ten?
- The card appears at minute eight of a ten-minute turn. How many minutes does the speaker have to land?

Activity 5: What the card does

Name two things the card changes and two things it does not change. Then write one question the group might ask before trying it. Do not decide for the characters whether they like it.





Activity 6: After "Time"

Rewrite Odelia's "Time." in the first session as one fictional line that is still firm but says something useful. Keep the limit unchanged. Then write one line your fictional speaker might say back that does not blame the timekeeper or pretend to enjoy the stop.

Activity 7: The pencil row

Draw a small schedule page for a fictional group. Include one row for work that was stopped before it was finished and where it will resume. Label which part is a fixed time and which part is a plan.

Activity 8: Word grid

Find eight words left to right. Row and column numbering begins at 1.

T	I	M	E	R	B	H	F	V	Z
K	W	R	O	O	M	X	L	H	W
H	D	G	Y	C	A	R	D	J	J
H	S	T	E	P	J	H	J	W	Q
A	V	X	H	G	T	U	R	N	A
P	R	O	O	F	Z	U	H	Z	Z
H	B	M	I	N	U	T	E	V	W
A	W	A	R	N	I	N	G	V	V
L	Y	F	V	Q	B	X	D	J	U
V	G	U	L	D	Q	U	Q	H	D

TIMER, ROOM, CARD, STEP, TURN, PROOF, MINUTE, WARNING.

Which two words in the grid describe a limit and an ending signal?





Teacher answer key

1. B, C, F, D, A, E. The ring means stop where you are, and the room limit stays the same in the story; the new element is a warning two minutes before the end. The card does not give extra time.

2. L, C, F, L, F, C. Items 2 and 6 can be changed by the group's agreement; items 1 and 4 cannot be changed that day. Items 3 and 5 are feelings, not facts about who is right.

3. Open fictional response. Strong answers show that one extra minute must come from another person, from the end of the slot, or from a cost to be agreed. No real names; no requirement that anyone feel good about the limit.

4. a. 10 minutes. b. 44 minutes (4 x 11). c. 4 minutes over the forty available. d. 8 minutes remain (5:00 minus 4:52); the fourth speaker lost 2 minutes compared with ten. e. 2 minutes.

5. Open. Changes: speakers know the end is coming; they can choose a stopping place to leave and return to. Does not change: ring time, ten-minute turn, room end, or the chance a step stays unfinished. A reasonable question: "Where should we write the unfinished step?" or "Who holds the card?" Do not require a verdict on whether the card is better.

6. Open. Example: "Time. Pick up there next week?" The line keeps the limit. A reply might name the stopped step ("That one's still open") without blaming or pretending to enjoy it.

7. Open fictional page. The fixed part is the booked time and ring; the plan is where the unfinished work resumes. A plan does not guarantee the resumed work will fit the next time.

8. TIMER row 1 columns 1-5; ROOM row 2 columns 3-6; CARD row 3 columns 5-8; STEP row 4 columns 2-5; TURN row 5 columns 6-9; PROOF row 6 columns 1-5; MINUTE row 7 columns 3-8; WARNING row 8 columns 2-8. Limit and ending signal: TIMER or ROOM (limit) and CARD or WARNING (signal); accept reasoned variants.

